

Glenorchy City Council



*Tell me and I will forget.
Show me and I will remember.
Involve me and I will understand.*

Lisa Rudd
Glenorchy City Council
Tasmania
Safer Communities Officer

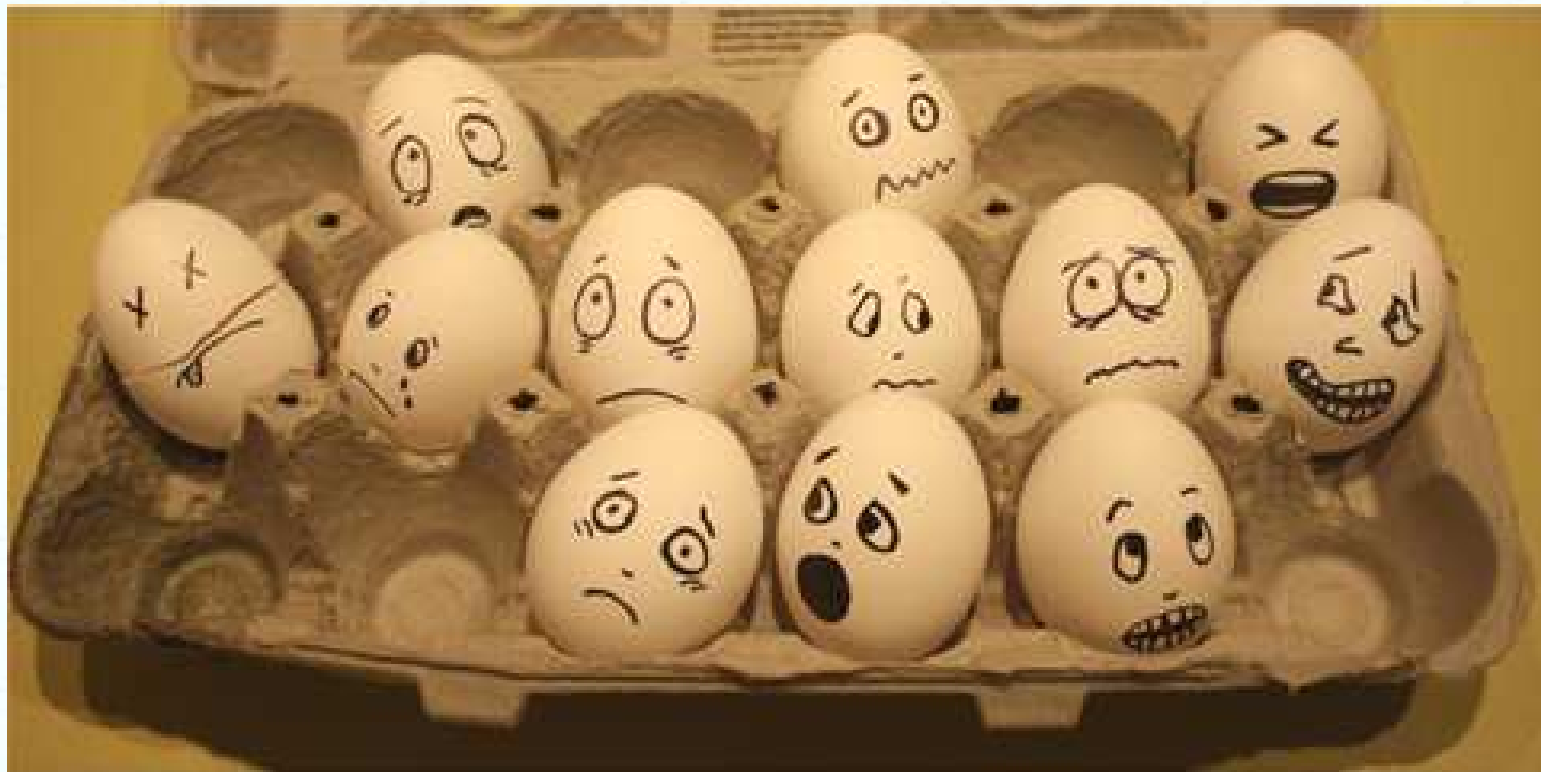
Innovation

Engagement

Partnerships



Proverbial.....



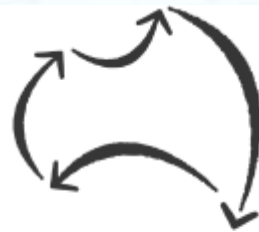
Oh no.....here comes Grandma !!

Glenorchy City Council

Where ideas happen



Operation Bounce Back: Kids & Keys



National Motor Vehicle
Theft Reduction Council

Glenorchy City Council

Where ideas happen

GLENORCHY CITY COUNCIL



Car Safe - Mission Impossible

More from NB conte

CAR-SAFE Mission Impossible

<https://vimeo.com/105729872>



National Motor Vehicle
Theft Reduction Council
Stopping down vehicle theft



Stolen keys result in 70% of late model car thefts.

CARSECURITYBEGINSATHOME.COM

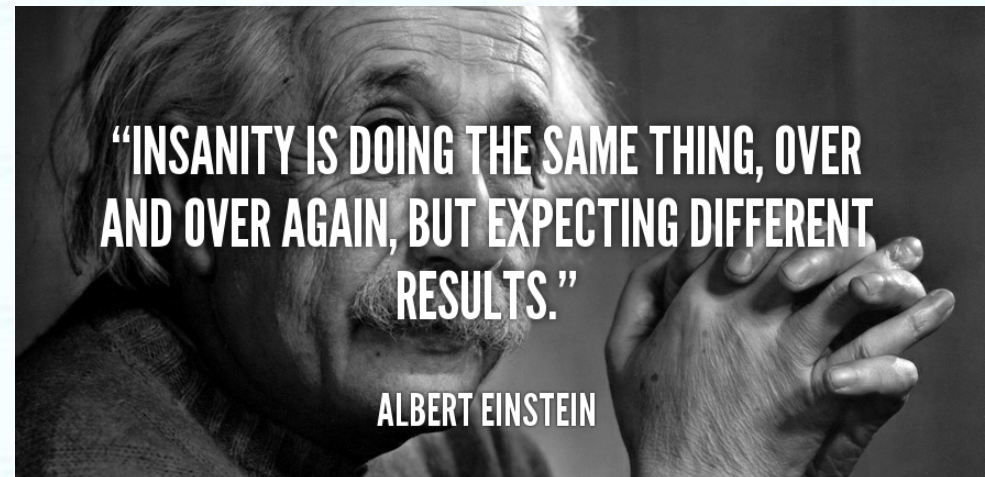


National Motor Vehicle Theft Reduction Council



Innovation

**“If you always do what you’ve always done -
you’ll always get what you’ve always got”**





GCC Consultation Project 2017 'Community Safety Looks Like.....'



GLENORCHY CITY
Where ideas happen

Community members defining what community safety is:



The Conversation Couch:

A roving.....colouring-in couch.

Theme: 'The standard you walk past is the standard you accept'.

The discussion: (with a dash of knowledge sharing)

What causes crime?

How do we reduce crime?

- Causes of crime - let's start the discussion...
- Identity (ethnicity, religion, gender, etc.)
- Parental neglect / family dysfunctionality, violence
- Low self-esteem
- Alcohol and drug abuse
- Exposure to mental health disorders
- Lack of support - either personal or from
- Lack of understanding of teenage person
- Criminal opportunity
- We do not know what controls (peer, family or community pressure),
- responsibility and engagement

For more information contact Safer Communities Officer - Lisa Rudd Ph: 62 16 6317 or E: lrudd@gcc.tas.gov.au



GLENORCHY CITY
Where ideas happen



Tell me and I will forget.

Show me, I will remember.

Involve me, I will understand.

Let's talk about: Suicide prevention, cultural fears, respectful relationships, restorative justice, transformative justice, justice reinvestment, social justice, incident sentences, intergenerational transfer of criminality etc.



Engagement and Partnership Brokering

LISA RUDD: TEN 'T' THEORY



1. Time

- It takes time to engage with others and build partnerships
- Sometimes the timing is just not right - particularly with new or innovative ideas

The Seventh Wave:

Taking your time and waiting for the right wave to carry your ideas forward





2. **T**enacity

“Oh... you can’t do that”.

When someone says that to you – what they are actually saying is: **“Oh.....I couldn’t do that”.**

Glenorchy City Council

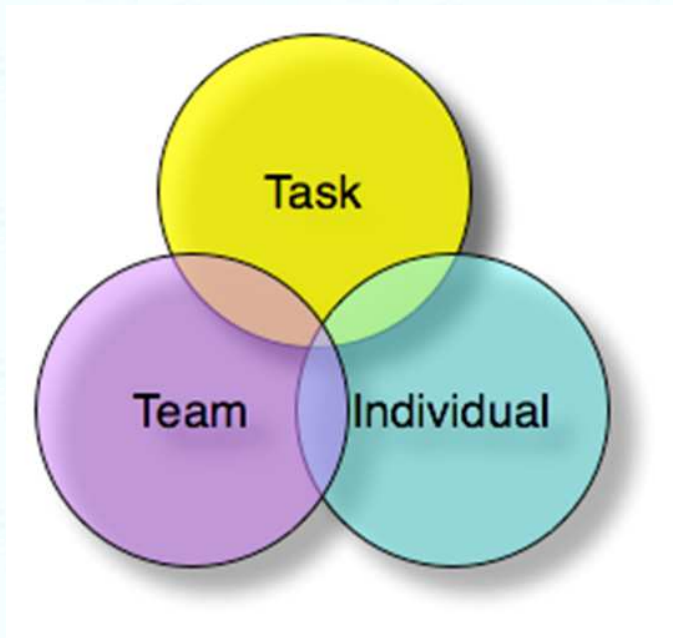


3. Trust

- In yourself, your ideas and your abilities
- Build trust and understanding



4. Teamwork





5. **T**able

- Who is at your board table, attending your meetings or part of your team - is there an empty chair?
- Particularly important if you have undertaken a new initiative or a challenge arises.
- Have you bitten off more than you can chew?



If you have you bitten off more than you can chew:

- 1. Spit it out before it chokes you.**
- 2. Chew like bloody mad.**
- 3. Find someone to chew right alongside you.**

This works best if they like the same flavours as you and chew in a similar manner

Surround yourself with positive, like-minded people.



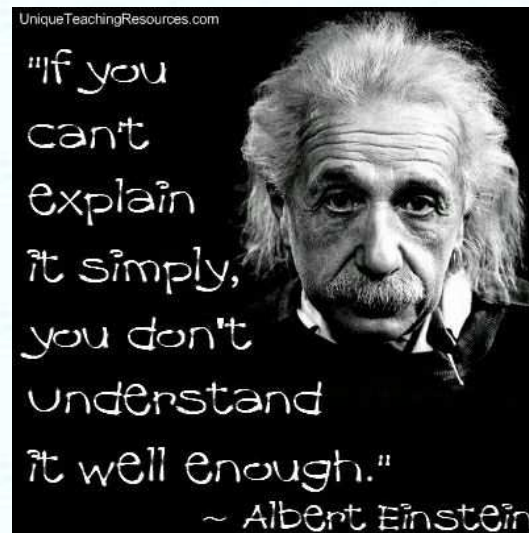
6. Truth

- Don't promise more than you can realistically deliver.
- Don't have hidden agendas - be upfront and honest.



7. Themes & Tangibility

- Be able to express what it is that you are trying to achieve in a way that others are able to understand.
- Themes can often get an idea or project started (just like setting a theme for a party).
- Make it as "real" as possible – if you only have a theory that can sometimes be difficult for others to understand.



Glenorchy City Council

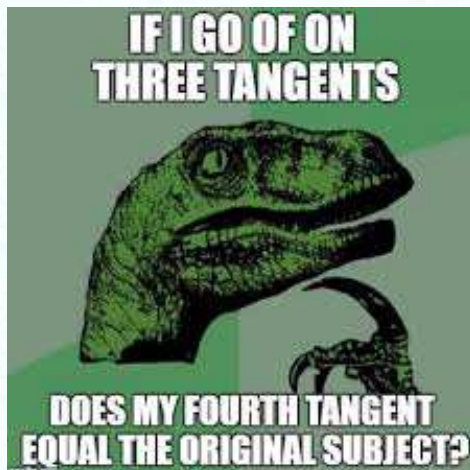
Where ideas happen



8 . Tangents



Don't be afraid of **t**angents – they can lead to innovation and a new way of **t**hinking and doing – just don't lose sight of your **T**arget or **T**ask !





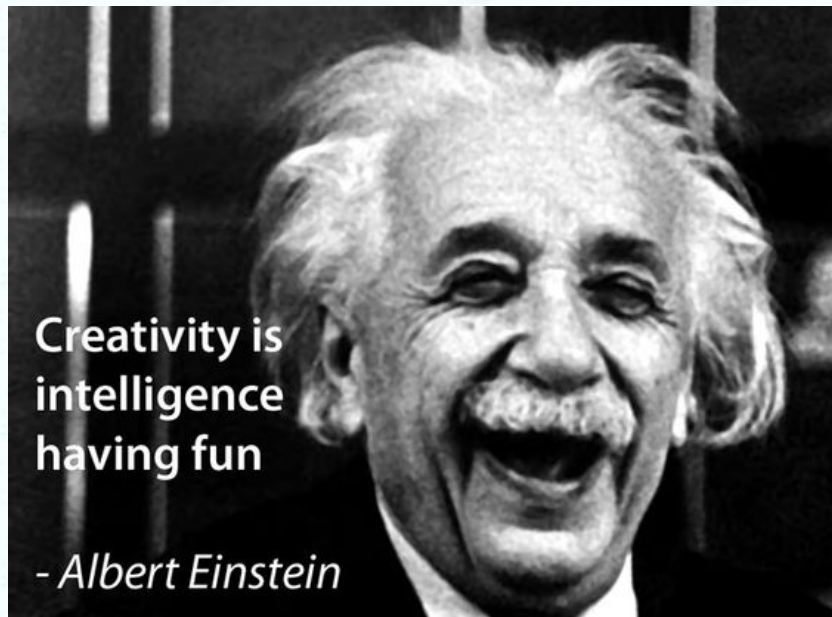
9. **T**ake Criticism and feedback

- Select what is useful (don't get bogged down in other people's negativities or fears) - Listen for understanding.
- Say thank you and ask questions - so as to gain insight into the reasoning behind the feedback/criticism.
- Use this feedback to your advantage – let it challenge you to expand the way you are thinking or doing things.
- Remember what someone is really saying when you hear the words: "Oh....you can't do that".



10. **T**orrac

- The hook, drawcard, incentive
- Mutually beneficial outcomes



Creativity is
intelligence
having fun

- Albert Einstein

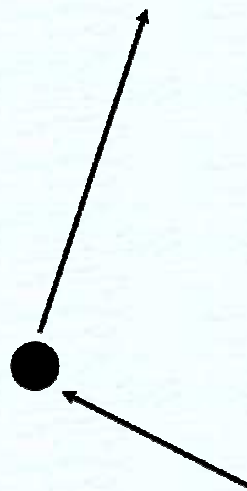
Torrac = Carrot spelt backwards

Too Serious – Have some fun



Take home messages

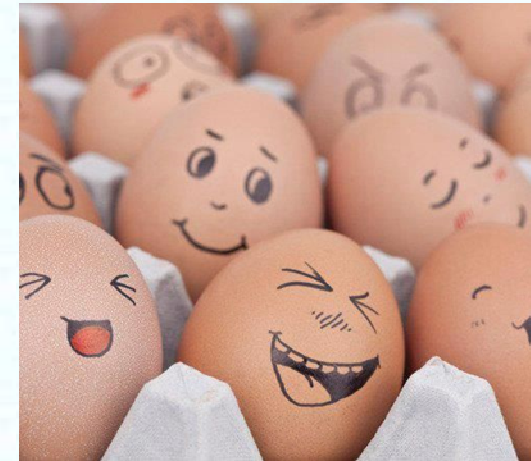
★ TARGET OR TASK ★



1. Time
2. Tenacity
3. Trust
4. Teamwork
5. Table
6. Truth
7. Themes/Tangibility
8. Tangents
9. Take Criticism
10. Torrac (have fun)

“If you always do what you’ve always done - you’ll always get what you’ve always got”.

Have fun !!



Glenorchy City Council

Where ideas happen



If Time permits: **T**orrac Postcard Activity



Glenorchy City Council

Where ideas happen



Contact details:

Lisa Rudd

Phone: (03) 6216 6 317

Email: lrudd@gcc.tas.gov.au

www.gcc.tas.gov.au